# **AMENDMENTS TO THE SPECIFICATION:**

Please add the following centered subheading on page 1, before paragraph [0001] as follows:

#### FIELD OF TECHNOLOGY

Please add the following centered subheading on page 1, before paragraph [0002] as follows:

# **BACKGROUND**

Please add the following centered subheading on page 5, before paragraph [0014] as follows:

# **SUMMARY**

Please add the following centered subheading on page 7, before paragraph [0042] as follows:

#### BRIEF DESCRIPTION OF THE DRAWINGS

Please add the following centered subheading on page 8, before paragraph [0048] as follows:

#### **DETAILED DESCRIPTION**

Please amend paragraph [0054] on page 9 as follows:

A video signal to be transmitted is stored as a series of frames 2 in a buffer at the transmitter 1. The signal is encoded in the conventional manner by the encoder 4 and is transmitted as a series of packets of <u>data 38</u> data 8-constituting a play stream 30 to one or more receivers 5. At the same time, the transmitter 1 produces a fixed reference side stream 32 in which the frames are all predicted from the same INTRA-frame rather than each being produced from the previous transmitted frame. At the receiver 5, the packets in the play stream 30 are decoded by the decoder 6 to recover the images.

Please amend paragraph [0055] on page 10 as follows:

If the receiver detects that a frame 34 is corrupted, for example, when packet loss or corruption has occurred, the receiver 5 sends a signal to the transmitter 1 notifying the transmitter of the error. The transmitter 1 then switches mode and, instead of sending the next packet from the play stream 30, the transmitter 1 sends a corresponding packet from the side stream 32. The packet from the side stream is predicted from a fixed reference frame 36 frame instead of the preceding play stream frame. Thus, a cleaned frame 24 is produced at the receiver. This is shown in FIGS. 4 and 5. The system then reverts to the normal play stream 30.